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VISUAL C# GAME PROGRAMMING FOR TEENS



Cengage Learning, Inc. Paperback. Book Condition: new. BRAND NEW, Visual C# Game Programming for Teens, Jonathan S. Harbour, "Visual C# Game Programming for Teens" teaches teens and other beginners how to create games using C# and Windows Forms (GDI+). A true beginner's guide, this book covers each essential step for creating a complete role-playing game, including a character creation screen and a combat system. This book serves as a comprehensive introductory guide for readers who are new to programming or...

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- Authored by Jonathan S. Harbour
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